

## **BTEC Tech Award (Pearson):**

The BTEC Tech Award at KS4 has been developed for students wishing to experiment creatively within the sectors operating under the media umbrella. Students will investigate and explore media products in the moving-image (film and television), audio (music, radio, podcasts), publishing (newspapers, magazines, posters), and interactive media (app, games) sectors. There are three components of study over two-three years.

Component titles	Assessment type	GLH	% of qualification
Exploring Media Products	Internal assessment	36	30
2. Developing Digital Media Production Skills	Internal assessment	36	30
3. Create a Media Product in Response to a Brief	Externally assessed task (synoptic)	48	40

## Component 1

# Task 1

Primary/secondary target audience for past and present media products across all three sectors.

The purpose of each product and the relationship between product, audience and purpose.

How the stages of production, distribution and marketing have helped shape the products for their specific purpose and audience.

#### Task 2

Focus on publishing products. Analyse how products have been constructed to generate meaning for a specific audience and how the audience responds to the product. Consideration of narrative, generic influences, representation, genre and audience.

Analysis of media production techniques to create meaning for audiences (e.g. Layout and design, typography, photographic techniques and image editing techniques)

Evidence of workshops showing experimentation with the use of codes, conventions, representation and production techniques when developing ideas for media products within publishing.

#### Component 2

#### Task 1

Create a portfolio showing development of media production skills and techniques in publishing. Produce detailed planning demonstrating a wide range of skills and techniques for creating content (e.g. writing content for a magazine, shooting photographs, creating graphics) demonstrating skilful and creative experimentation with production and post production skills to combine and refine content (editing, adding effects, combining content into finished published product).

#### Task 2

Select an existing product to update or re imagine, recreating it so it is still recognisable but made up to date for a new audience e.g. a double page spread from a magazine.

Create pre-production documents to show how you are going to rework the product e.g. draft layout. Discuss with others and then refine to create finished plans.

Use the plan to create the content (take photographs, create graphics etc).

Experiment with post production skills to edit together the content and produce a final reworked product. Optimise and export. Test it works. Keep a log of the techniques used including annotated screenshots of editing decision and processes.

#### Task 3

Using the log produce a report that assesses the finished product and processes used. Including development and application of skills and techniques, changes in response to feedback, strengths and areas for development, actions and targets for future development. Comparisons with the way you worked and professional working practice.

## Component 3

#### **Activity 1: Generating ideas**

Carry out research. Complete an ideas log providing information on your idea and how it will meet the brief with reference to target audience, communication of the message, other media products or trends that influenced your idea. The content of your idea (pages and screens) and style (house style etc). All with consideration of the target audience.

# Activity 2: Planning materials for a website

Produce the layout and design for each screen including the positioning of text, images and any other assets, note on design features, notes on interactivity, navigation, movement and sound

Four weeks collecting/generating material/assets.

## Activity 3: Final media product (2/3 web pages)

Create 2/3 webpages using the material/assets collected following the plan.

## **Media Studies GCSE (Edugas):**

The GCSE Course has been designed to give students a taster of Media today and how it affects their everyday lives. During the course students will learn to analyse various aspects of media and learn to develop these skills by creating their own media products as a result of their research.

Areas of Media looked at during the course are:



# Media Studies A Level (Eduqas):

Media studies at A Level is an excellent extension of the skills learnt at GCSE covering the key skills of analysing Media in more depth and to a higher level. The course is available to students who have not taken Media Studies at GCSE, but a strong in interest in the subject is recommended.

Students start the year learning core skills of Media using the textual analysis tool kit, analysing examples from print and audio visual aspects of the media industry looking at media representation and responses. After learning the textual analysis tool kit, students will learn specific case studies that will help prepare them for their exam. Alongside learning the theory side of the media industry student learn to develop creatively learning media production processes which forms the course work element of the course.

A Level Media Studies Course at a Glance:

Exam: Paper 1 Section A – Analysing media Language and Representation			
Media Form:	Compulsory Key Text(s):	Key Concepts:	Theory:
Advertising and Marketing	<i>Tide</i> print advert (1950s)	Media Language	Semiotics (Barthes)
			Structuralism
	WaterAid moving image advert (2016)		(Levi Strauss)
		Representation	Representation (Hall)
	<i>Kiss of the Vampire</i> film poster (1963)		Identity (Gauntlett)
			Feminism
			(Van Zonen, Hooks)
Newspapers	The Daily Mirror, (November 10, 2016.)	Media Language	Semiotics (Barthes)
	Front page and article on		Structuralism
	US election.		(Levi Strauss)
		Representation	Representation (Hall)
	The Times, (November 10,		
	2016.) Front and back pages.		
			2 1 1 7 2 2
Music Video	Riptide –	Media Language	Semiotics (Barthes)
	Vance Joy (2013)		Structuralism

			(Levi Strauss)
	<i>Formation</i> – Beyoncé (2016)	Representation	Representation (Hall)  Identity (Gauntlett)
			Feminism (Van Zonen, Hooks)
			Ethnicity and Post colonialism (Gilroy)
Exam: Paper 1 Section	n B – Understanding Media Indus	tries and Audiences	
Media Form:	Compulsory Key Text(s):	Key Concepts:	Theory:
Advertising	<i>Tide</i> print advert (1950s)	Media Audiences	Cultivation (Gerbner)
			Reception (Hall)
	WaterAid moving image advert (2016)		
Film Marketing	Straight Outta Compton (2015)	Media Industries	Power and Media Industries (Curran and Seaton)
	I, Daniel Blake		Regulation (Livingstone and Lunt)
	(2016)		Cultural Industries (Hesmondhalgh)
	One trailer, one poster and selected scenes from each film including opening credits and at least one other appropriate scene.		
Newspapers	The Daily Mirror	Media Industries	Power and Media Industries (Curran and Seaton)
	The Times		Regulation (Livingstone and Lunt)

	One complete print edition of each newspaper and selected pages from each newspaper's website	Media Audiences	Cultural Industries (Hesmondhalgh)  Cultivation (Gerbner)  Reception (Hall)
Radio	BBC Radio 4 - Late Night Woman's Hour	Media Industries	Power and Media Industries (Curran and Seaton)
	(28 <sup>th</sup> October, 2016)		Regulation (Livingstone and Lunt)
		Media Audiences	Reception (Hall)  Fandom (Jenkins)  End of Audience  (Shirky)
Video Games	Assassin's Creed III: Liberation (2012)	Media Industries	Power and Media Industries (Curran and Seaton)  Regulation (Livingstone and Lunt)  Cultural Industries (Hesmondhalgh)
		Media Audiences	Effects (Bandura) Reception (Hall) Fandom (Jenkins) End of Audience (Shirky)

**Exam Paper 2 Media Forms and Products in Depth - Section A:Television in the Global Age** 

Media Form:	Compulsory Key Texts:	Key Concepts:	Theory:
Television	Life on Mars  UK –BBC (Series 1 Episode 1 – 2006)	Media Language	Narratology (Todorov) Genre (Neale) Structuralism
	The Bridge		(Levi Strauss)
	Denmark DR1/Sweden SVT1(Season 3 Episode 1 – 2015)	Representation	Representation (Hall) Feminism (Van Zonen, Hooks) Gender Performativity (Butler)
		Industries	Regulation (Livingstone and Lunt)  Cultural Industries (Hesmondhalgh)
		Audiences	Reception (Hall) Fandom (Jenkins)
Exam Paper 2 Media Forms Media	and Products in Depth - Sect	ion B: Magazines – Mainstre	am and Alternative
Media Form:	Compulsory Key Texts:	Key Concepts:	Theory:
Magazines	Vogue	Media Language	Semiotics (Barthes)
	Conde Nast (July 1965)		Structuralism (Levi Strauss)
	The Big Issue	Representation	Identity (Gauntlett) Feminism (Van Zonen, Hooks)

	Dennis & The Big Issue Ltd (October 17-23 2016, no. 1227)	Industries	Power and Media Industries (Curran and Seaton)  Regulation (Livingstone and Lunt)  Cultivation (Gerbner)  Reception (Hall)
Exam Paper 2 Media Fo Media	orms and Products in Depth - Sec	tion C: Magazines – Mair	nstream and Alternative
Media Form:	Compulsory Key Texts:	Key Concepts:	Theory:
Online Products	PointlessBlog  DesiMag	Media Language	Semiotics (Barthes) Structuralism (Levi Strauss) Postmodernism (Baudrillard)
	Zoella	Representation	Representation (Hall)  Identity (Gauntlett)  Gender Performativity (Butler)
	Attitude	Industries	Ethnicity and Postcolonialism (Gilroy)  Regulation (Livingstone and Lunt)  Cultural Industries (Hesmondhalgh)
		Audiences	Cultivation (Gerbner) Fandom (Jenkins) End of Audience

	(Shirky)

## Where Can Media Studies Lead You?

The study of media can lead to many different path ways both creative and academic. By studying media students learn to develop valued opinions of the world today, learning to challenge and analyse different forms of media and what it is communicating. Creatively students learn design and production skills, opening up many career opportunities and further education courses both locally and nationally. As Bournemouth is the creative hub for Media in the UK both for education and industry. Careers open to students taking Media studies at A level could be any of the following: graphic design, games design, journalism, publishing, film directing and advertising. The A Level Media course at the Bourne Academy has strong links with the working media industry, and gives students the best chance to get involved with the industry that they love.

If you have any questions about the curriculum or about your child's progress during the year, please email the Subject Leader Manisha. Meisuria@thebourneacademy.com